

Notes

Hunter



Hunter

Name: Pronouns:

Aesthetic: Level:

Stress:

Physical:

☐ ☐ ☐ ☐

Mental:

☐ ☐

Major Injuries:

Training	Skills	Injuries
	Athletics	
	Awareness	
	Communication	
	Knowledge	
	Medicine	
	Melee	
Yes	Nature	
Yes	Ranged Weapons	
	Stealth	
	Tech	

Equipment:

Relationships:

Permanent Boons:

Advances:

- ☐ Gain an extra physical stress box
- ☐ Gain an extra mental stress box
- ☐ Learn a new skill
- ☐ **Natural Survivor:** You can always locate enough food and water to keep you and your friends alive.
- ☐ **Perfect Aim:** When you hit another combatant with a Ranged Weapon attack, you deal an additional Physical Stress.